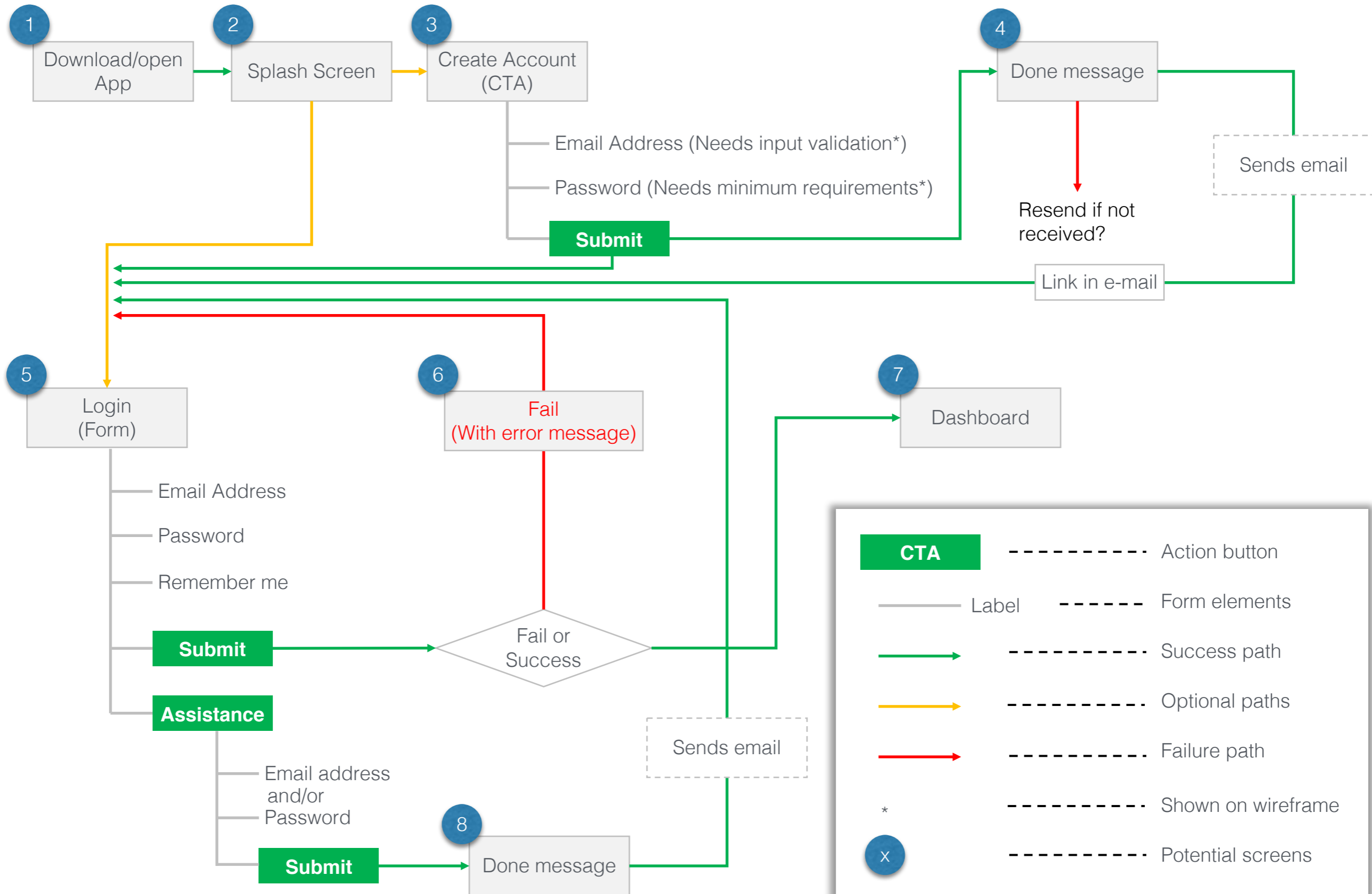
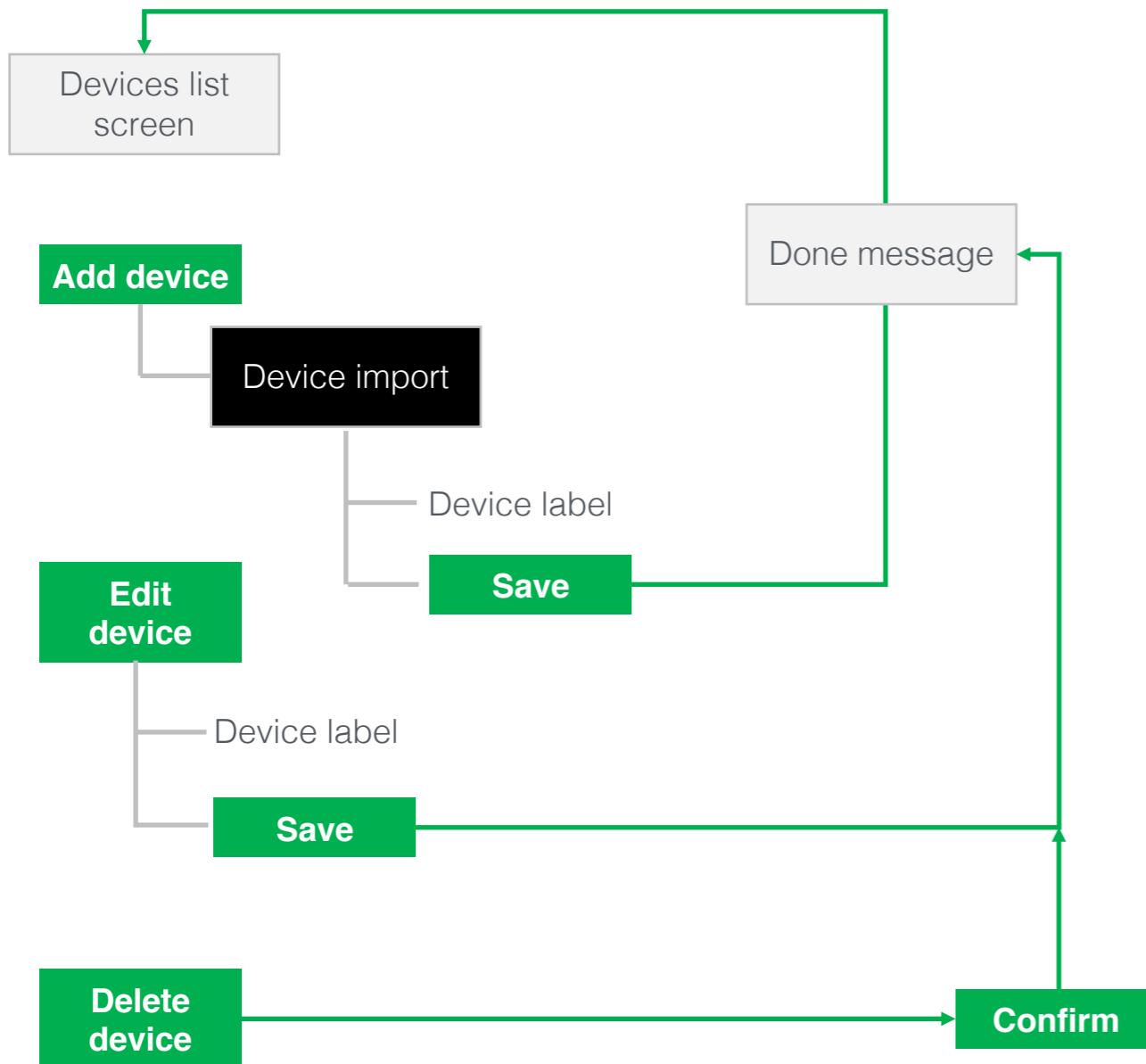


User Management



Device Management



Device fields

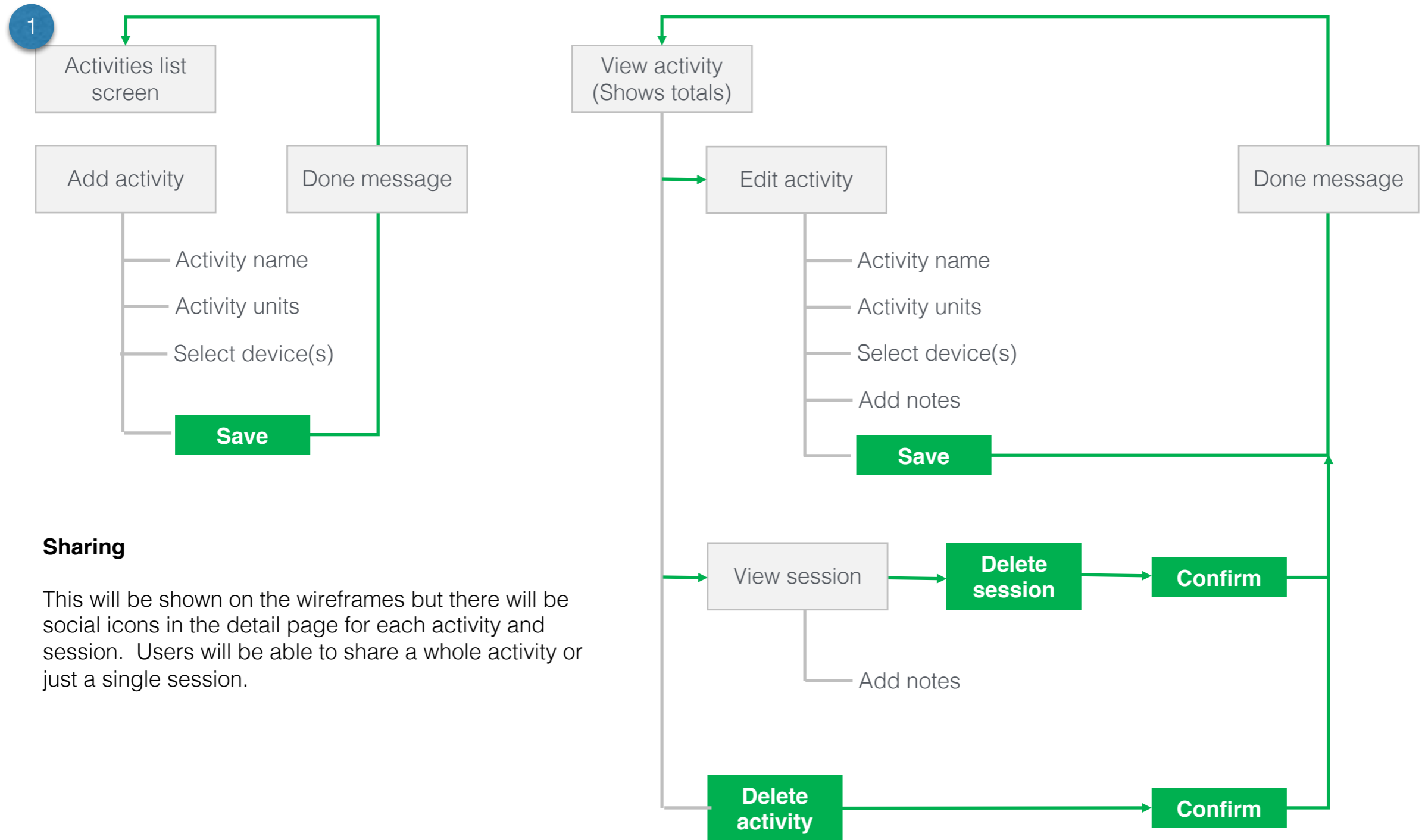
It might be beneficial to have other fields for a device. At the moment, just a label seems to be the minimum requirement but it might be beneficial to have a field for what sort of activity the device is tracking and a notes field for other information.

Needs discussion

Device Import

This needs expanding. Until we know exactly how our app will talk to different devices, this will be a bit of a 'black box' area. It could be that there will be a different work flow depending on the device, for example.

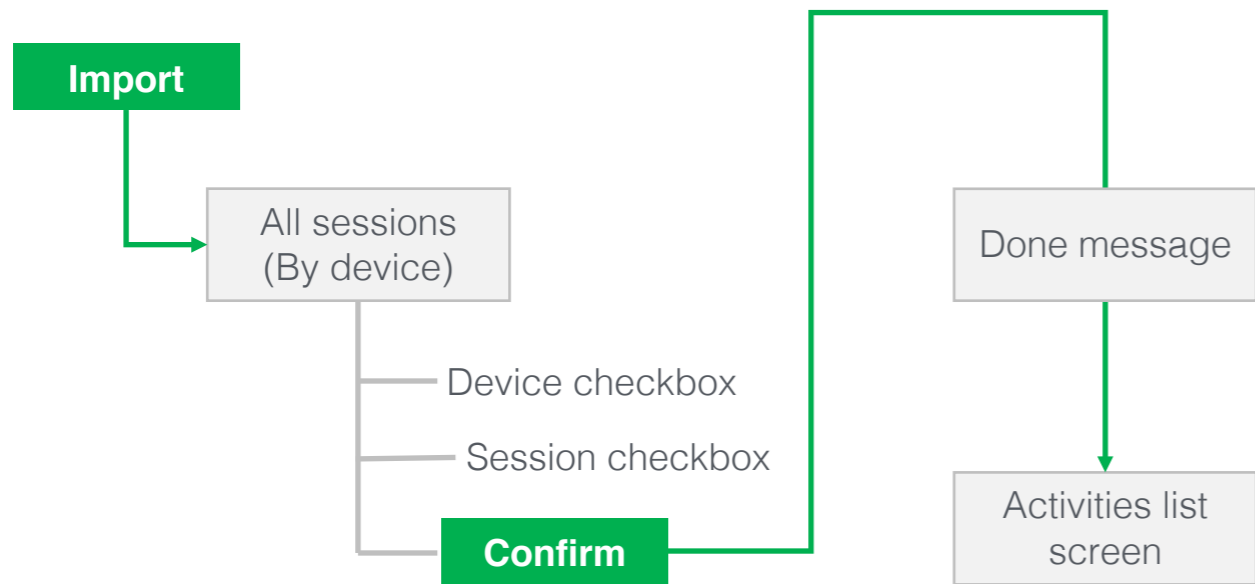
Activity Management 1



Sharing

This will be shown on the wireframes but there will be social icons in the detail page for each activity and session. Users will be able to share a whole activity or just a single session.

Activity Management 2

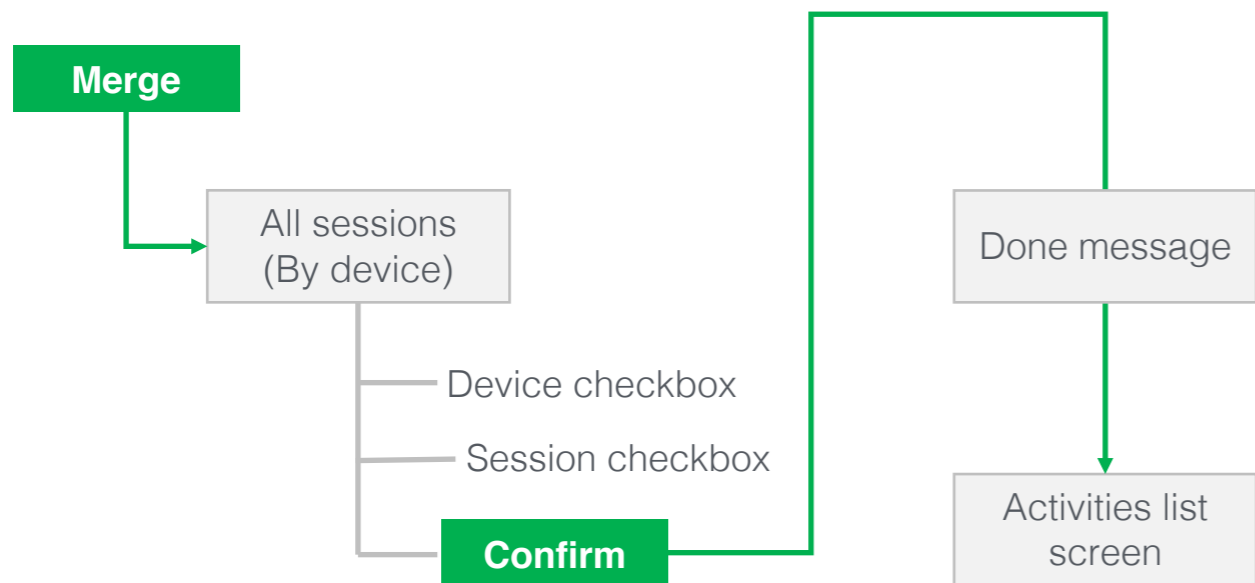


The workflows for import and merge will work in the same way with one main difference.

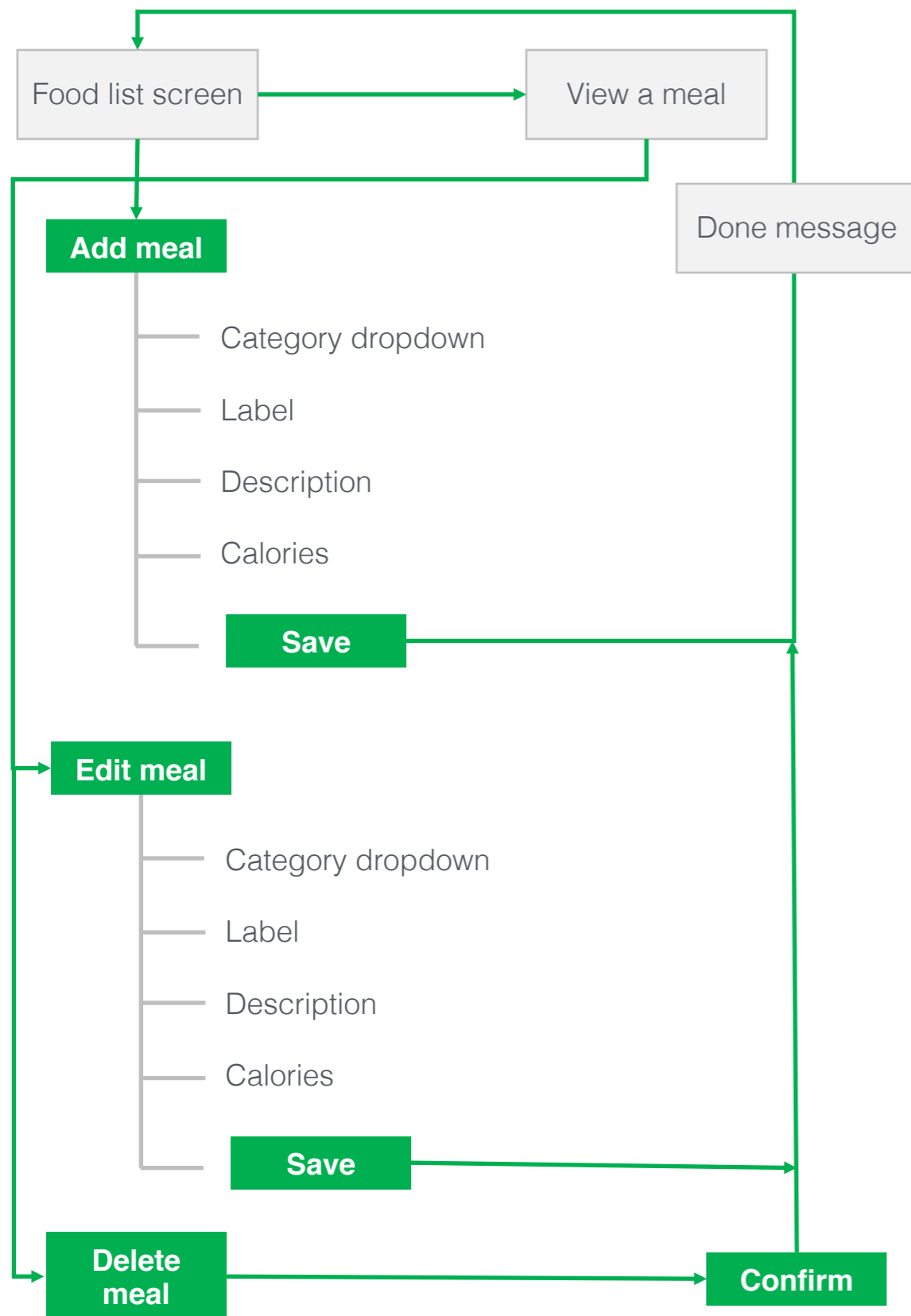
Import – this will show all activities NOT imported that are sitting on the device.

Merge – this will show all activities that have been imported that are already in the app. The user will be able to tick checkboxes per device or per session and merge them.

From a UI point of view, we'll should be able to differentiate sessions between those where the data was imported from one device and sessions where the data was imported from multiple devices.



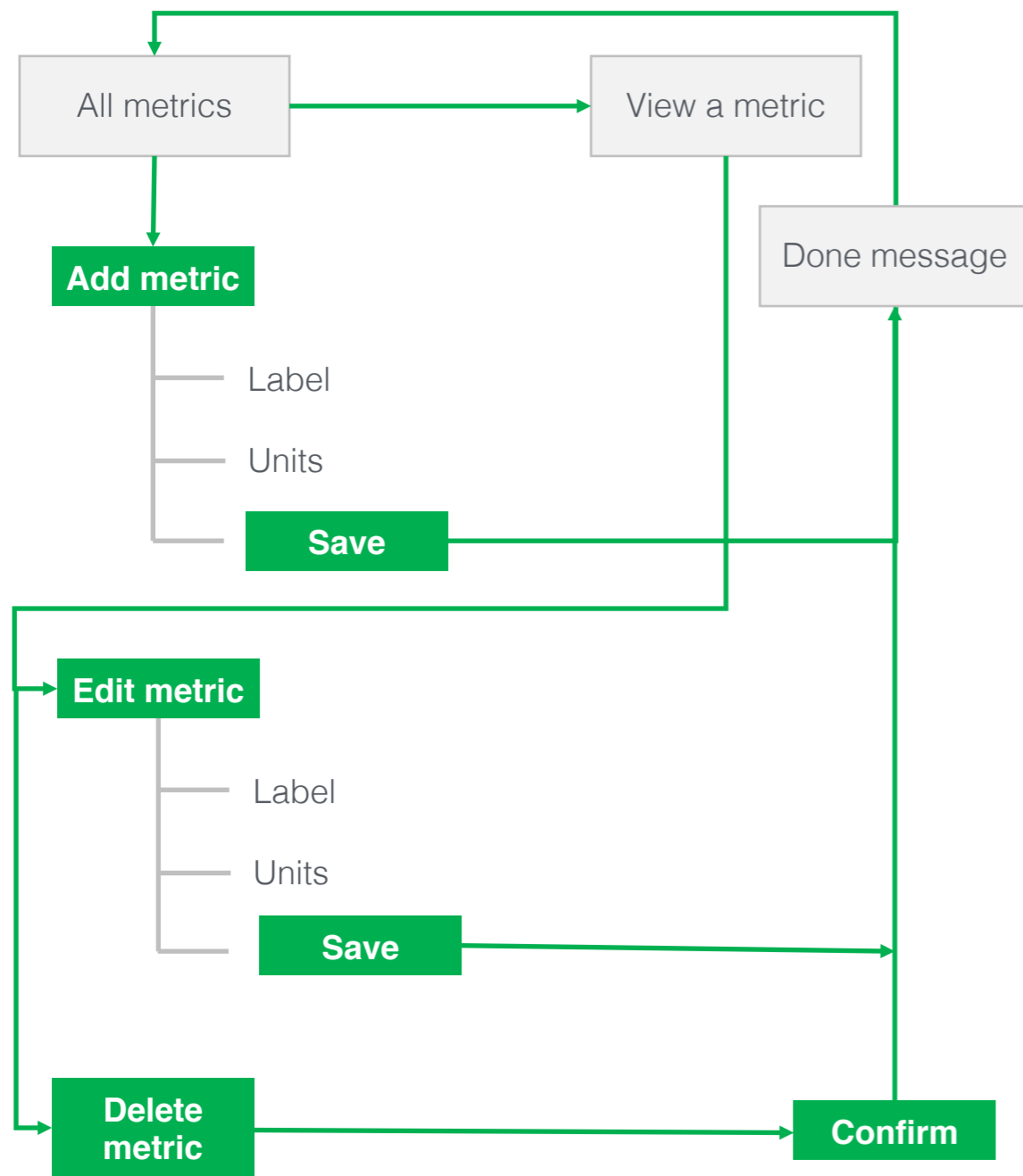
Food Management



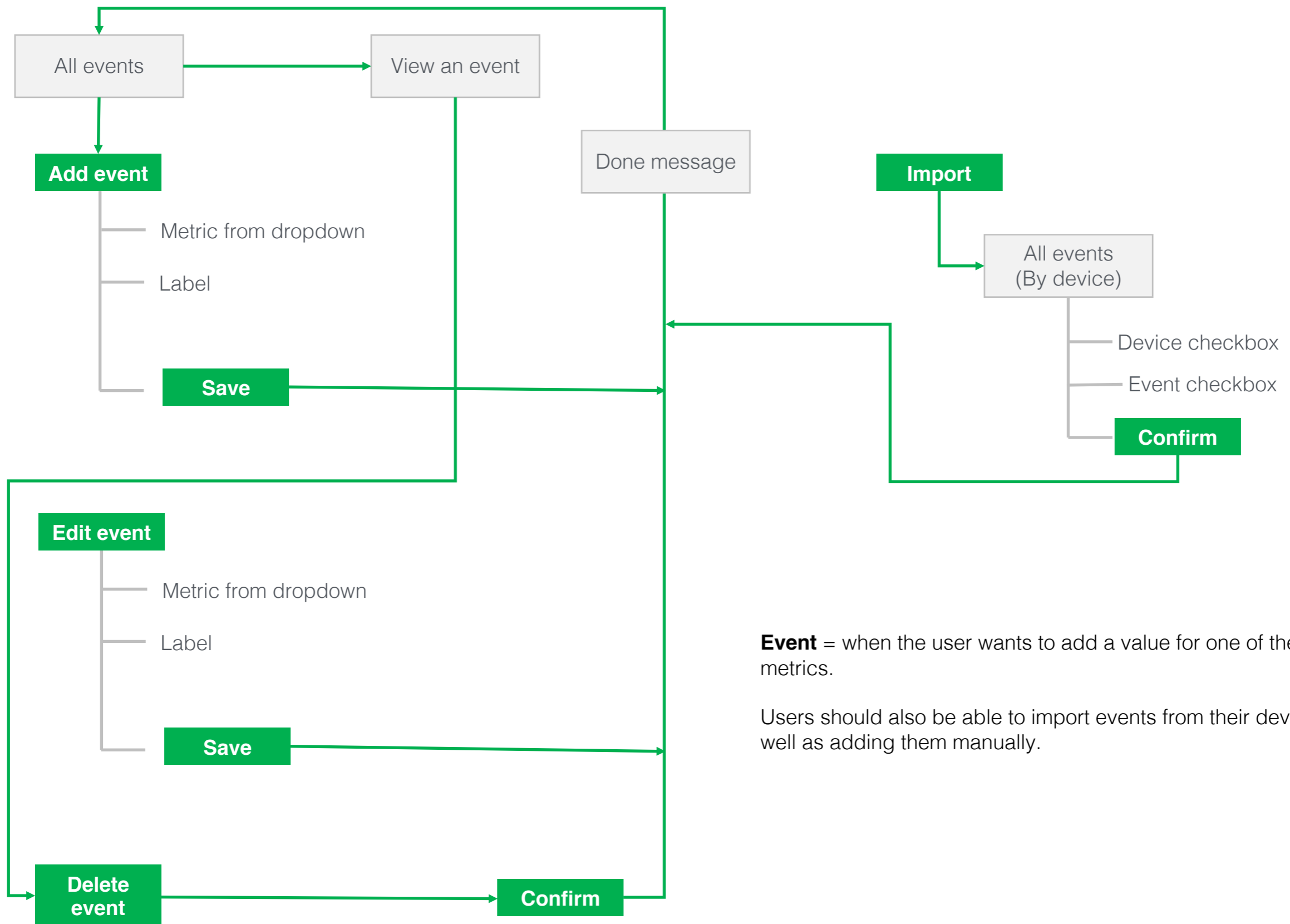
Body Management - metrics

Metric = something the user wants to measure such as heart rate, weight, blood glucose.

Some will be there by default but the user will have the option to add in new ones.



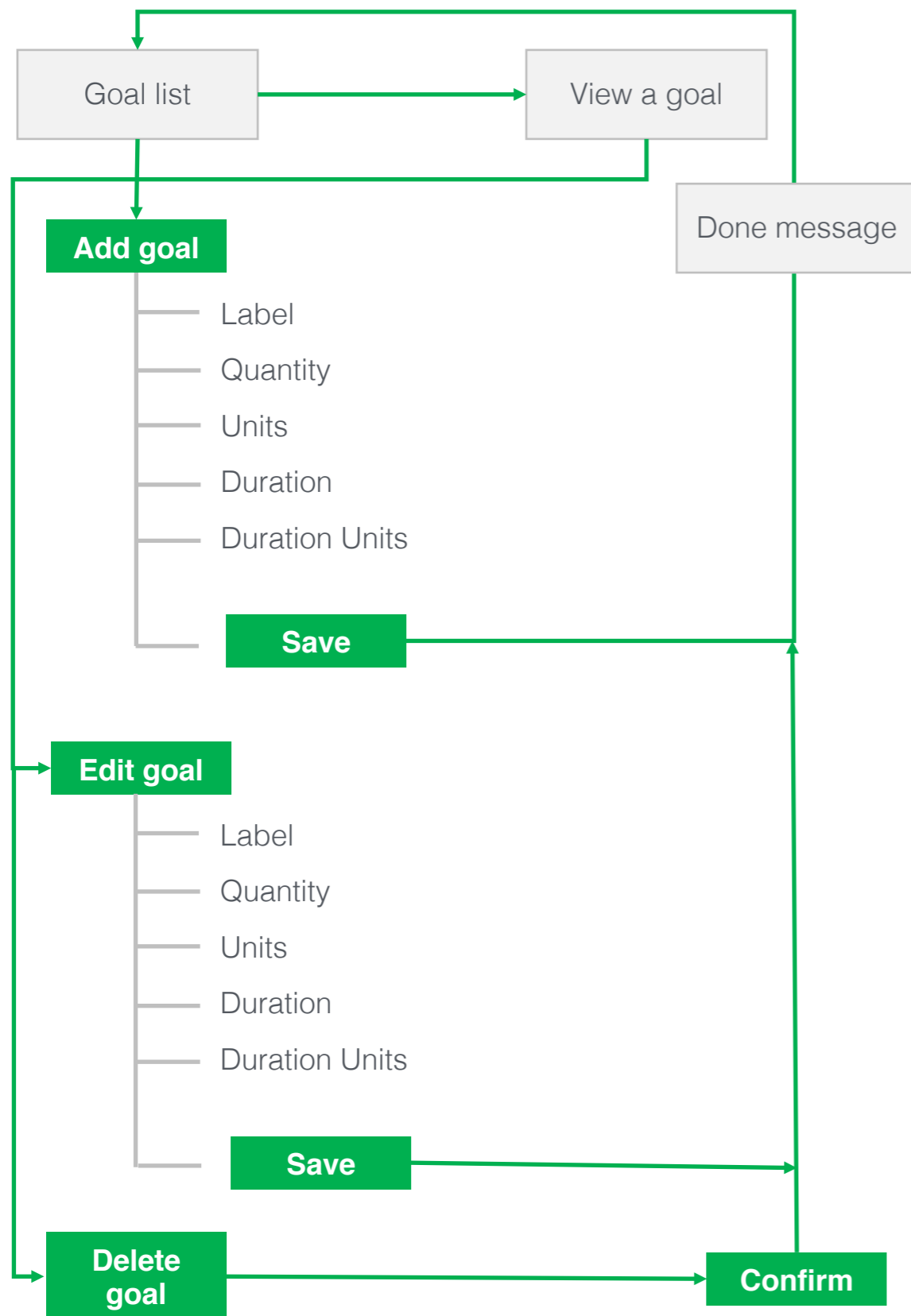
Body Management - events



Event = when the user wants to add a value for one of the metrics.

Users should also be able to import events from their device as well as adding them manually.

Goal Management



Goal Examples

Label	Quantity	Units	Duration	Duration Units
Walking	10000	Steps	1	Day
Bench press	80	kg	10	Reps

Need to think about quantities. What if the user wants to run 100m in less that 15 seconds or eat less than 1500 calories in one day.